

Marcos Gonzalez – Animation Reel

Shot Breakdown

Please refer to the on-screen labels in the upper left corner and video player's time counter to help identify the shots and their associated credits in the Shot Breakdown.

Sins of a Dark Age - 00:04

Promotional video. Responsible for layout; mocap camera alteration; viewport lighting; keyframe animation of the Troll.

Prototype 2 - 00:12

Video game cinematic. Responsible for animation - mocap refinement and alteration. Keyframed facial animation. Keyframed hand and prop animation. Responsible for all characters on screen.

Crysis 3 - 00:18

Television commercial. Responsible for mocap processing through Motionbuilder; layout in Maya; animation - mocap refinement and alteration. Keyframed hand and prop animation. Responsible for all characters on screen.

@ 00:21 'Brushing off shoulder' scene - I only did the layout, included only for continuity. Someone else animated this shot.

Batman: Arkham Origins - 00:32

Video game cinematic. Responsible for animation - mocap refinement and alteration. Keyframed facial animation. Keyframed hand and prop animation. Responsible for all characters on screen.

Prototype 2 - 00:38

Video game cinematic. Responsible for animation - mocap refinement and alteration. Keyframed facial animation. Keyframed hand and prop animation. Responsible for all characters on screen.

@ 00:40 'Mercer blasts out red virus vapour' scene - I did not animate this. Included only for continuity.

Thief 4 - 01:32

Video game trailer. Responsible for animation - mocap refinement and alteration. Keyframed facial animation. Keyframed hand and prop animation. Responsible for all CG characters on screen.

@ 01:34 The soldiers are CG and animated by me. The two 'villager' on screen right are live-action.

Batman: Arkham Origins - 01:43

Video game cinematic. Responsible for animation - mocap refinement and alteration. Keyframed facial animation. Keyframed hand and prop animation.

@ 01:45 I did not animate the reflection on the eyeball.

@ 01:47-01:48 I did not do the scrambled montage imagery, I only animated the Joker on stage.

Action Study - 01:54

Quadruped animation study, keyframed. Personal work. Rig downloaded from Creative Crash and modified by me to give the tiger shoulder blades.

Once Upon A Time 01:58

Television show. Responsible for keyframe animation of the flying monkey.